

# Pleiad

Programming Languages and Environments for  
Intelligent, Adaptable and Distributed systems

dcc

UNIVERSIDAD DE CHILE



FACULTAD DE CIENCIAS  
FÍSICAS Y MATEMÁTICAS  
UNIVERSIDAD DE CHILE

## Domain-Specific Aspect Languages (DSALs)

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Johan Fabry  
[jfabry@dcc.uchile.cl](mailto:jfabry@dcc.uchile.cl)

# Overview

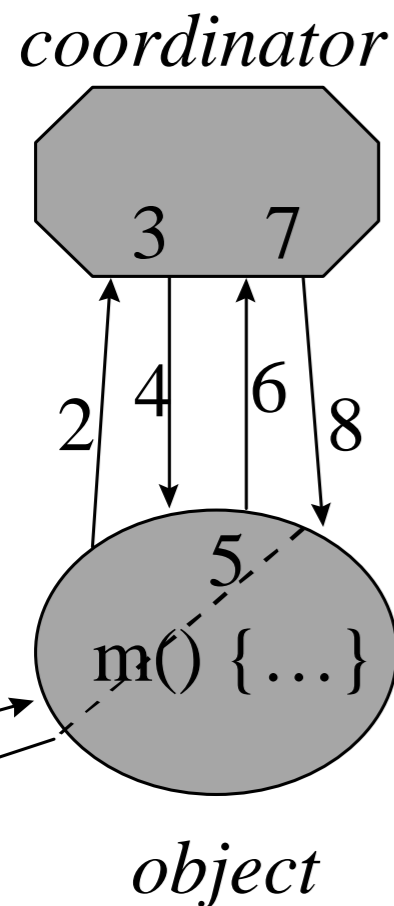
- Reminder: Fundamental concepts of AOP
- Example: COOL
- What is a DSAL?
- Example: KALA
- Domain-Specific what?
- Example: AspectLISA
- Making a DSAL

# AOP Fundamentals

- Separation of concerns
- Joinpoint = point of composition of concerns
- Joinpoint model = kind, use, access of joinpoints
- Aspect
  - pointcut = joinpoint predicate = **where**
  - advice = functionality = **what**
- Most popular aspect language = AspectJ
  - joinpoint model: methods, fields, exceptions
  - pointcut: type/method/... patterns
  - advice: +- standard Java

# COOL: another way to do aspects

“mutual exclusion of threads, synchronization state, guarded suspension and notification” [Lopes 97]



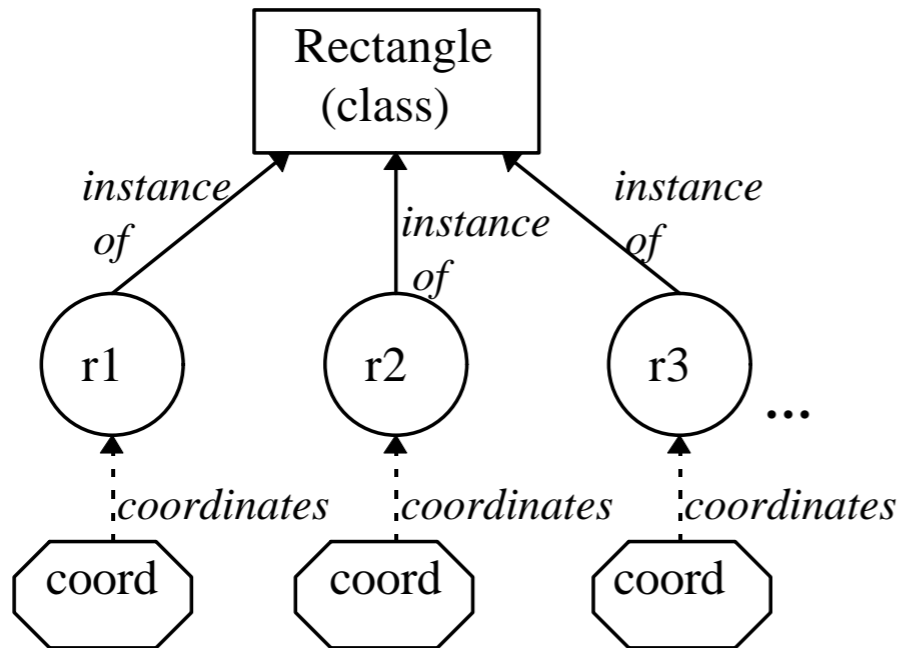
- 1: Within thread T, there is a method invocation to method m of the object, say obj.m()
- 2: The request is first presented to the object's coordinator
- 3: The coordinator checks exclusion constraints and pre-conditions for method m. If any of those constraints is not met, T is suspended. When all constraints are met, T has the right to execute method m. Just before it does so, the coordinator executes its `on_entry` statements for method m.
- 4: The request proceeds to the object.
- 5: Thread T executes method m in the object.
- 6: As the method invocation returns, the return is presented to the coordinator.
- 7: The coordinator executes its `on_exit` statements for method m.
- 8: The method invocation finally returns.

# Bounded Buffer in COOL

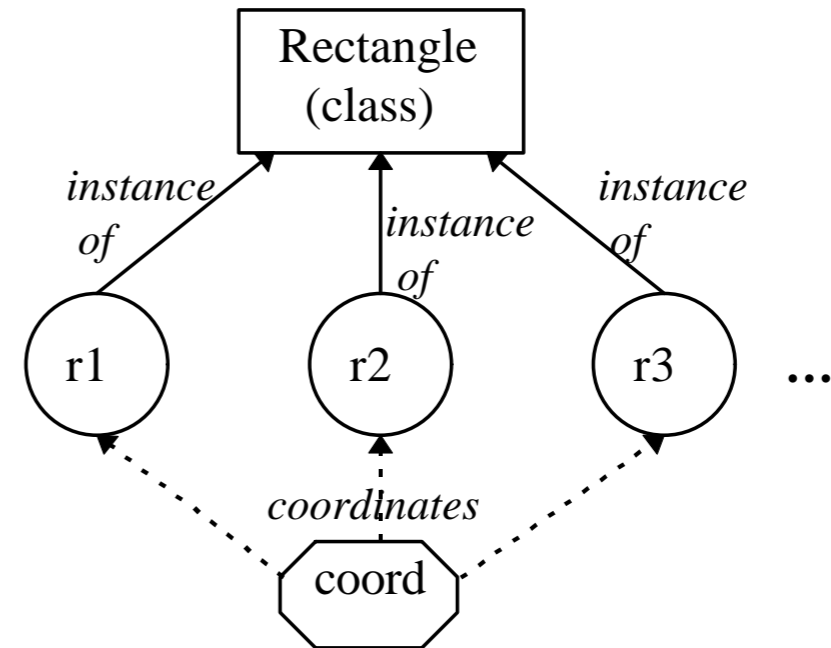
```
coordinator BoundedBuffer {
  selfex put, take;
  mutex {put, take};
  condition empty = true, full = false;

  put: requires !full;
  on_exit {
    if(empty) empty = false;
    if(usedSlots == capacity) full = true;}
  take: requires !empty;
  on_exit {
    if (full) full = false;
    if (usedSlots == 0) empty = true;}
}
```

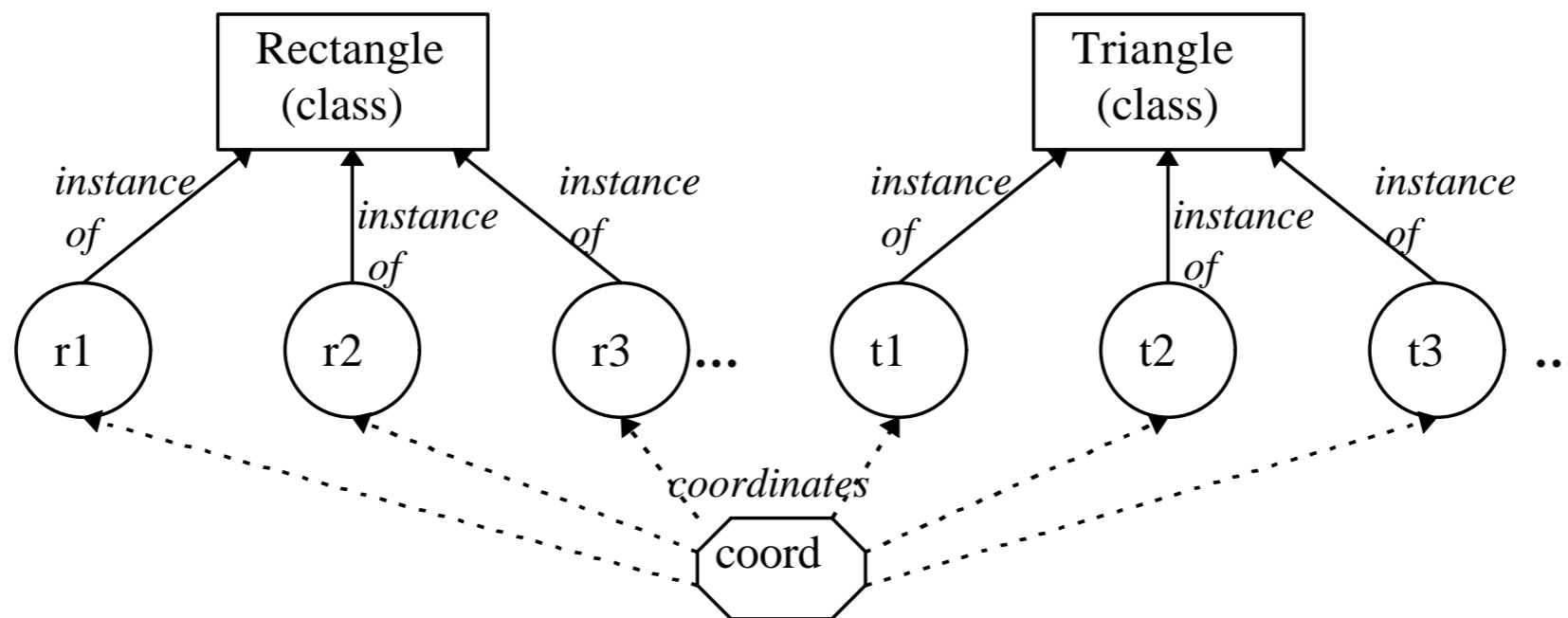
# Per object / Per class coordinators



a) per\_object coordination



b) per\_class coordination -- single class



c) per\_class coordination - 2 classes

# Dining Philosophers in COOL

```
per_class coordinator Philosopher {
  condition OKToEat[]={true, true, true, true, true};
  boolean eating[]={false, false, false, false, false};
  eat: requires OKToEat[mynumber];
  on_entry {
    OKToEat[(mynumber+1) % max] = false;
    OKToEat[(mynumber-1) % max] = false;
    eating[mynumber] = true;  }
  on_exit {
    if (eating[(mynumber+2) % max] == false)
      OKToEat[(mynumber+1) % max] = true;
    if (eating[(mynumber-2) % max] == false)
      OKToEat[(mynumber-1) % max] = true;
    eating[mynumber] = false;  }
}
```

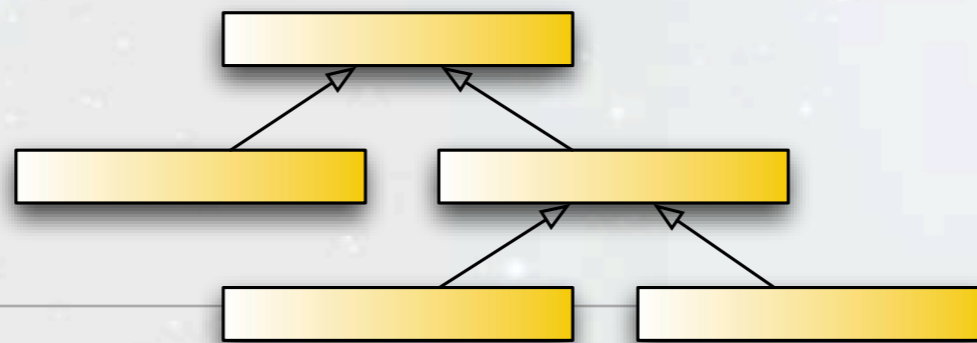
# What is a DSAL?

- **Definition:** “A DSAL is a DSL for expressing cross-cutting concerns separately”
- “More formally: a DSL whose programs are **not** functionally composed with other programs”
- DSAL vs DSL: Composition is essential in DSAL
- DSAL vs GPAL = DSL vs GPL
- Separation of concerns is the goal



# Advanced Transactions

- Transaction: Concurrency & failure management in distributed systems
- ACID = Atomic, Consistent, Isolated, Durable
- Objects & Transactions:
  - Method = transaction
  - Data access within the scope of the transaction
- Advanced Transactions: go beyond the classical model

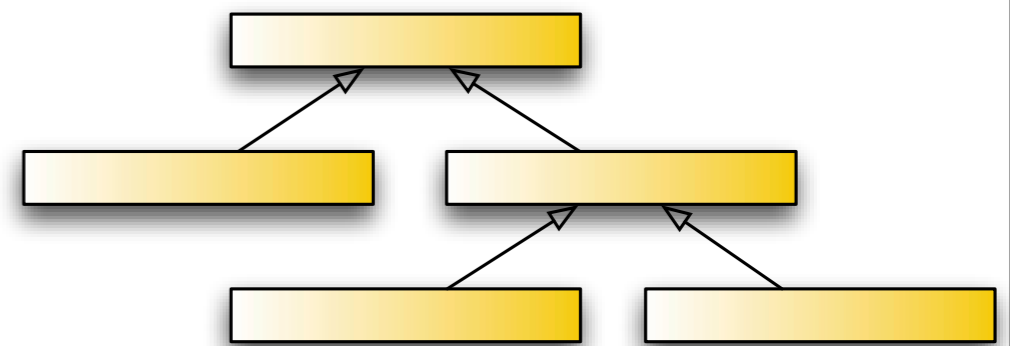


# KALA: DSAL for Advanced Transactions

- Transactions = classical AOP example
  - Multiple implementations using AspectJ
- KALA: DSAL for Advanced Transactions [Fabry 05]
  - Base: ACTA formal model [Chrysanthis 91]
- (Not all DSALS are for Concurrency!)

# KALA: DSAL for Advanced Transactions

```
util.strategy.Hierarchical.* () {  
  alias (root Thread.currentThread());  
  name (self Thread.currentThread());  
  begin {  
    dep (self wd root, root cd self);  
    view (self root)  
  }  
  commit { del (self root);  
    name (root Thread.currentThread());  
    terminate (self) }  
  abort {  
    name (root ...);  
    terminate (self) } }  
}
```



# KALA vs General-Purpose

`Cashier.transfer`

```
(BankAccount from, BankAccount to , int amount) {
  alias (Saga Thread.currentThread());
  groupAdd(self "StepOf"+Saga);
  autostart (transfer(BankAccount, BankAccount, int)
    <dest, source, amount> {
      name(self "CompOf"+Saga);
      groupAdd(self "CompOf"+Saga);});
  begin {
    alias (Comp "CompOf"+Saga);
    dep(Saga ad self, self wd Saga, Comp bcd self); }
  commit {
    alias (Comp "CompOf"+Saga);
    dep(Comp cmd Saga, Comp bad Saga); }}
```

# KALA vs general-purpose

```
private void transfer
  (BankAccount from_orig, BankAccount to_orig, int amount)
  throws TxException
{
  TransactionManager txmgr = TransactionManager.getCurrent();
  Integer self = txmgr.newID();
  txmgr.addTransaction(self);
  Integer RCS = txmgr.lookup(Thread.currentThread());
  txmgr.addToGroup("RCS"+ RCS + "Step",self);

  final Integer comp_id = txmgr.newID(); //for compensation
  txmgr.addTransaction(comp_id);
  txmgr.addToGroup("RCS"+ comp_id+ "Comp",comp_id);
  txmgr.bind("RCS"+ comp_id+ "Comp",comp_id);

  final BankAccount compfrom = from_orig; //for inner class
  final BankAccount compto = to_orig; //for inner class
  final int compamount = amount; //for inner class

  Runnable compensator = new Runnable()
{
  public void run(){
    undoTransfer(compfrom, compto, compamount, comp_id);
  }
};

  txmgr.addDependency(RCS, "ad", self);
  txmgr.addDependency(self, "wd" ,RCS);
  txmgr.addDependency(comp_id, "bcd" ,self);

  new Thread(compensator).run();
}
```

```
Forcing bf = txmgr.mayBegin(self);
if (bf == null){
  Object preView = txmgr.lookupGroupBinding("RCS"+ RCS + "View");
  txmgr.begin(self);
  txmgr.removeViewGroup(RCS, preView);
  txmgr.delegate(RCS, self);
}
else {
  txmgr.rollback(self);
  return;
}
try {
  BankAccountWrap from = new BankAccountWrap(from_orig);
  BankAccountWrap to = new BankAccountWrap(to_orig);
  Proceed()
  Forcing cf = txmgr.mayCommit(self);
  if (cf != null)
    throw new TxAbortedException();

  txmgr.addDependency(comp_id, "cmd" ,RCS);
  txmgr.addDependency(comp_id, "bad" ,RCS);

  txmgr.bindGroup("transferGroup","RCS"+ RCS + "View")
  Object newView = txmgr.lookupGroupBinding("RCS"+ RCS + "View");
  txmgr.addViewGroup(RCS, newView);
  txmgr.delegate(self, RCS);

  txmgr.commit(self);
}
catch (TxException ex){
  txmgr.mayAbort(self); //will always succeed
  txmgr.rollback(self);
  throw ex;
}}
```

# KALA advantages

- Separation of Concerns
  - App logic: Java, Transactions: KALA
- High level of abstraction
  - State transactional properties
- Conciseness
  - Sagas: 267 lines pure Java = 37 Java + 52 KALA
  - i.e. 3x code reduction

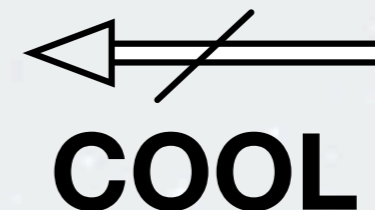
# Domain-Specific what?

- Joinpoint model? Pointcuts? Advice?

Domain-specific  
Joinpoint Model



Domain-specific  
Pointcut



Domain-specific  
Advice

# DSL as a base language : Aspect LISA

- LISA compiler compiler [Rebernak 06]
  - Regular expressions, BNF, Attribute Grammars

The screenshot shows the Lisa 2.2 IDE with the following components:

- Main Editor:** Displays the source code for 'Robot.lisa'. A callout 'Auto-complete capable editor' points to the code.
- Automata of Robot:** A window showing a state transition diagram with nodes 9, 10, 15, 16, 17, 18, and 19. A callout 'Automata visualizator' points to this diagram.
- Syntax tree:** A window showing a parse tree for the code. A callout 'Syntax tree visualizator' points to this tree.
- Evaluator tree:** A window showing an evaluation tree for the code. A callout 'Evaluator tree visualizator' points to this tree.



# LISA: Example Robot language

```
language Robot {
lexicon {
  Commands left | right | up | down
  ReservedWord begin | end
  ignore [\0x0D\0x0A\ ] // skip whitespaces
}
rule start {
  START ::= begin COMMANDS end compute {
    START.outp = COMMANDS.outp; // robot position in the beginning
    COMMANDS.inp = new Point(0, 0); };
}
rule move { // each command changes one coordinate
  COMMAND ::= left compute {
    COMMAND.outp = new Point((COMMAND.inp).x-1, (COMMAND.inp).y); };
  COMMAND ::= right compute {
    COMMAND.outp = new Point((COMMAND.inp).x+1, (COMMAND.inp).y); };
  COMMAND ::= up compute {
    COMMAND.outp = new Point((COMMAND.inp).x, (COMMAND.inp).y+1); };
  COMMAND ::= down compute {
    COMMAND.outp = new Point((COMMAND.inp).x, (COMMAND.inp).y-1); };
} [...] }
```

# AspectLISA

- Joinpoint model
  - Static
  - Syntactic Production Rules | Generalized LISA Rules
- Pointcuts
  - match terminal or non-terminal symbols
  - ‘..’ = 0 or more symbols
  - ‘\*’ = (parts of) literals representing a symbol

# AspectLISA Example Pointcuts

```
pointcut *.* : * ::= .. ;
```

any production in any rule in all languages across the current language hierarchy

```
pointcut Robot.m* : * ::= .. ;
```

any production in all rules which start with **m** in the **Robot** language

```
pointcut Robot.move : COMMAND ::= left ;
```

matches only a production **COMMAND ::= left** in the rule **move** of the **Robot** language

```
pointcut Time<COMMAND> *.move : COMMAND ::= * ;
```

all productions in **move** with **COMMAND** as the left-hand non-terminal

# AspectLISA Advice

- Parameterized semantic rules
- Written as native Java assignment statements
- Define additional semantics, not impacting structure/syntax
- Adding `COMMAND.time=1` to all productions within `move`:

```
pointcut Time<COMMAND>* .move : COMMAND ::= * ;  
advice TimeSemantics<C>  
    on Time { C.time=1; }
```

# Domain-Specific what?

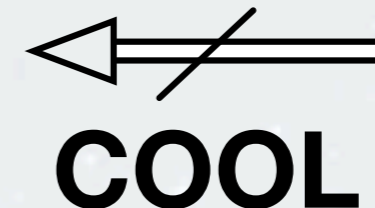
- Joinpoint model? Pointcuts? Advice?

Domain-specific  
Joinpoint Model



**Name/att  
filtering**

Domain-specific  
Pointcut



**Where vs  
what**

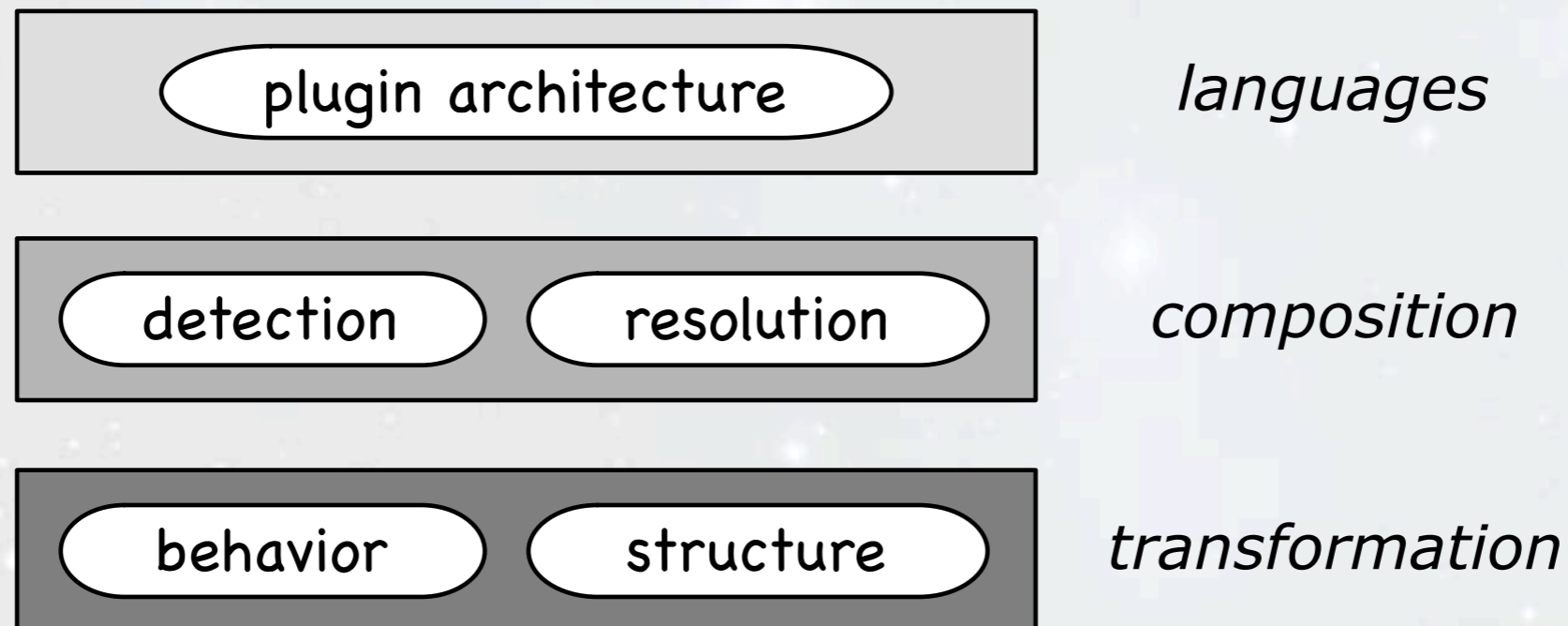
Domain-specific  
Advice

# Making a DSAL -- Implementation

- By hand: Parser + Weaver
  - - Lots of work & hard
  - + Total freedom
- Transform to AspectJ
  - - Limited by AspectJ features
  - + Communication, robustness
- DSAL weaving infrastructure, e.g. Reflex [Tanter 05]
  - Best of both worlds?

# The Reflex Angle

- Combine the advantages of framework-based approach with those of language-based approaches
- Extensible core: Reflex
  - AOP kernel for Java based on reflective model
- Extensible syntax/assimilation:
  - MetaBorg (SDF+Stratego) [Visser & Bravenboer]



# Making a DSAL -- Design

- Advice Specification ?
- Domain-Specific joinpoint model?
  - What are the joinpoints?
  - Static / dynamic?
  - Granularity?
- Pointcut Specification?
- Context exposure ?
- Pointcut / Advice separation ?
- Aspect reuse ?



# Making a DSAL -- Challenges

- Analysis of the domain
  - Methodology? (Ad-hoc)
  - DSAL = DSL + crosscut specification
- Making the weaver
  - Infrastructure, e.g. Reflex
  - Reuse of language/weaver definitions
- Dependencies and Interactions of Aspects
  - Various aspects in 1 application
  - DSALs provide domain information

# Questions?

**Pleiad**

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